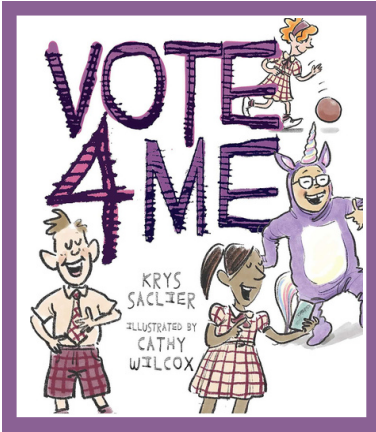


VOTE 4 ME



Written by **Krys Saclier** and illustrated by political cartoonist **Cathy Wilcox**, *Vote For Me* is a story about the fictional Mount Mayhem Public School where students are seeking to elect a new class representative.

Vote for Me will show you how preferential voting works (and you'll know more about it than the average adult!)

Curriculum Links: Literacy, Mathematics, HASS, Visual Arts

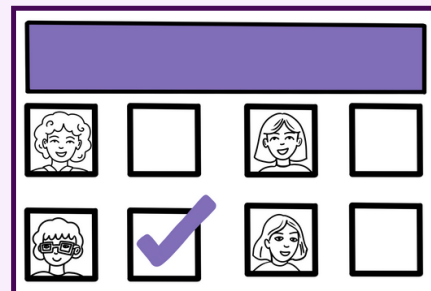
Age Range: Year 5/6

ACTIVITY: PERSUASIVE POWER

Students will critically reflect on the importance of voting in our democracy and use their **persuasive skills** to **encourage others to enrol to vote**.

- 1 Read the text *Vote 4 Me* and **discuss the links** between Australia's voting system and the story.
- 2 Visit the [Australian Electoral Commission](#) website. Unpack the enrolment data with students. Invite them to **make predictions** and **comment on the figures**. Encourage students to share reasons why people would not enrol to vote.
- 3 In groups of three, students complete the planning sheet and **create an advertisement** encouraging people to enrol to vote. To stretch students' thinking incorporate research into this activity to strengthen their arguments.
- 4 Have groups **share their advertisements** with the whole class. This could also make for a great window display.

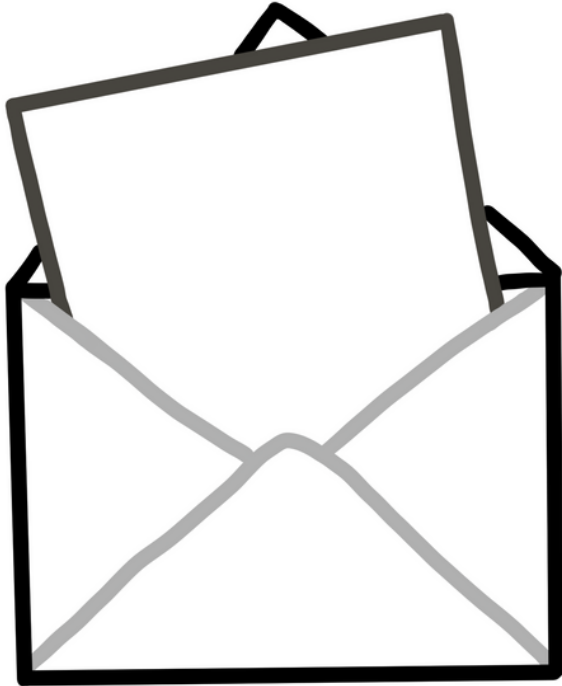
- +** **Extension Activity:** Have your students debate the positives and negatives of compulsory voting!



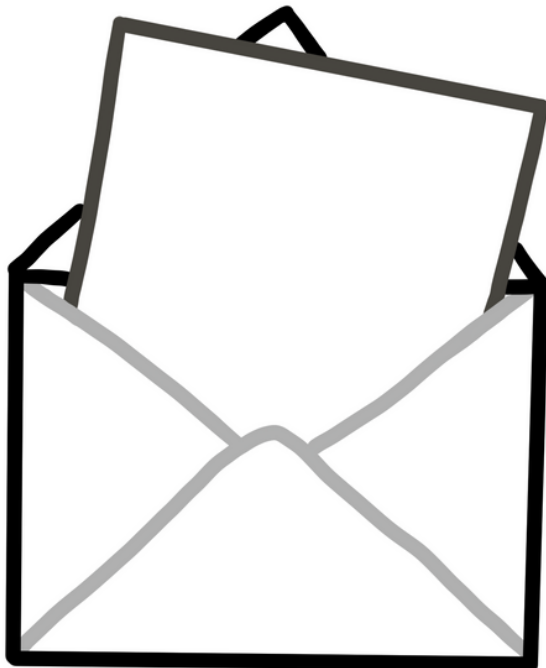
PLANNING SPACE

How can we encourage more people to enrol to vote?

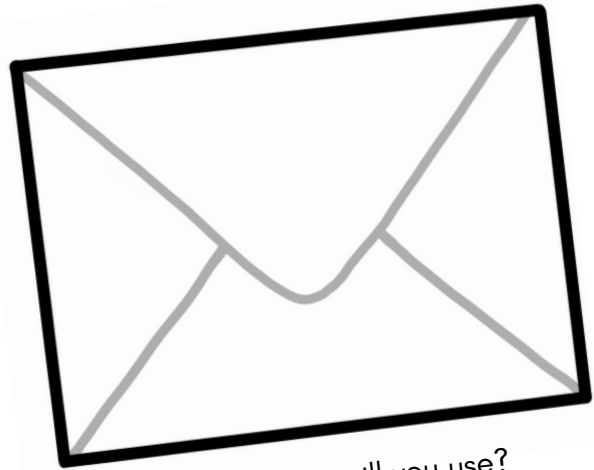
Fill in the envelopes with your ideas!



What are **some of the reasons** why people would not enrol to vote?



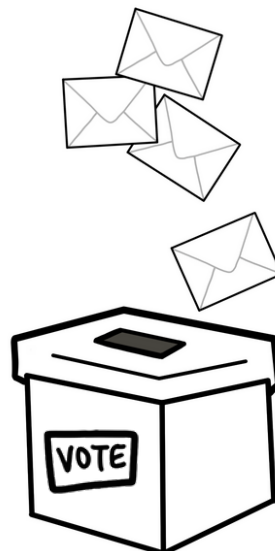
Why **should** they be enrolled to vote?



What **images** will you use?



What **slogan** will you use?



CREATIVE SPACE



Draft your design here...

Catchy slogan here

Picture here

More information here