A MoAD classroom-ready resource



# Our World, Our Community

### **Becoming Global Citizens!**

Explore the UN Sustainable Development Goals (SDGs) and empower students to become positive change makers.

## Using this Resource

#### Our World, Our Community resource

This resource is designed to hook students into building an awareness of the Sustainable Development Goals (SDGs) and how they can create positive change in the world. Each activity will stimulate curiosity and create learning opportunities, and encourage thinking about practical, meaningful change on a local level through to a global scale.

#### What is Global Citizenship?

As global citizens, we build knowledge and skills towards making our world fairer, sustainable and more peaceful. To do this, we need to think critically and ask questions of the world around us: what do I care about, what do I have available to me, and *how can I make a difference for the better?* 

Let's begin with an SDG, and start asking questions!

#### Getting Started

- **SDGs in your own words** hook your students into the Sustainable Development Goals through creating **call-to-action cards** for each SDG!
- **Making Connections** Is your class exploring an <u>idea</u>, <u>passion</u> or <u>concept</u> rather than focusing on one SDG? Use this activity for using the SDGs in a self-directed inquiry.





## **Background Information**

#### What are the Sustainable Development Goals?

Set up in 2015 by the United Nations General Assembly, the Sustainable Development Goals (SDGs) are a collection of **17 interconnected global goals** designed to be a "blueprint to achieve a better and more sustainable future for all" by the year 2030.

#### More information on SDGs

The 17 Goals - United Nations <u>https://sdgs.un.org/goals</u>

Sustainable Development Goals - Resources for Educators <u>https://en.unesco.org/themes/education/sdgs/material</u>

Seven Ways the SDGs are Important in a Classroom <u>https://www.participatelearning.com/blog/7-ways-the-sdgs-are-important-in-</u> <u>a-classroom/</u>





# SUSTAINABLE GALS





### SDGs in your own words!

Introduce your class to the SDGs through creating <u>call-to-action cards</u> for each of the 17 SDGs.

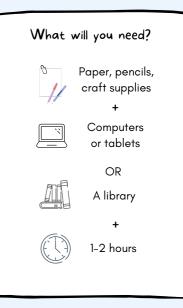
Pop them up on your classroom wall to reference or use in a future inquiry!

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#### Setup

Divide your class into pairs, and assign **each of the 17 SDGs**. Each pair begins by drawing/pasting/writing their SDG in the middle of their call-to-action card, leaving plenty of room for brainstorming around it.

• <u>NOTE</u>: there is an optional **call-to-action card template** below.



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#### Consider

Give enough time for each open question to be answered thoughtfully...

- I. What does your goal make you think about?
- 2. What else can you find out about this goal?

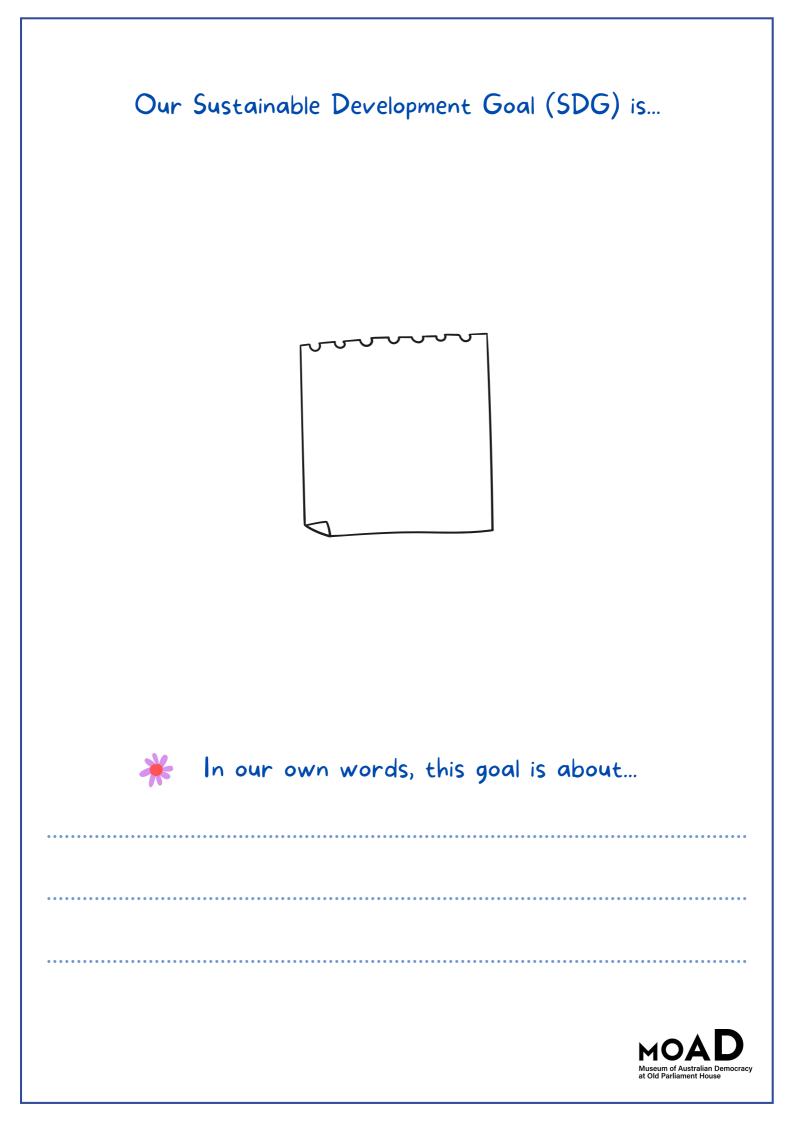
For *question one*, the class can unpack what the words, symbols and colours of the SDG makes them think about. They can express this through text, collage or drawing. For *question two*, students need access to tablets/computers or a library to find out more about their SDG.

Once call-to-action cards are filled with ideas, have students **create a short meaning** for their SDG, **in their own words.** 

#### Share

**Have pairs share** their wonderings and findings to the rest of the class; each pair should also be invited to share their **unique meaning** for their goal!





## Making Connections

Is your class exploring an <u>idea</u>, <u>passion</u> or <u>concept</u> rather than focusing on one SDG? Use this activity for using the SDGs in a self-directed inquiry.

Turning Passions into Goals!

In part one, students **create connections** between their passion (inside the speech bubble) with the SDGs they think relate.

This can be an individual or group task. Encourage students to share their ideas and **discuss** as they draw connections.

#### Going Deeper ...

The second part is an opportunity to **interrogate more deeply** with why three of the goals chosen might connect with the student's passion.

This may require tablets/laptops or access to a library for further research.

At the end of the task, each individual or group will **make a decision** as to **which goal will be their lens** through which to explore their passion and create change!

